Sunday, August 6<sup>th</sup>, 2017 Kobe University Secondary School

- 1. Earthquake Disaster  $\cdot$  Reconstruction and Risk-Management  $(\bigcirc)$
- 2. International City "Kobe" and Global Culture ( )
- 3. Proposal : Change International Dispute & Conflict to Peace & Collaboration ( )
- 4. Global Science and "Kobe" as a Regional Core-city ( )
- 5. Others ( )

#### [Outline]

## Participating in the Cross Road Game held by the Kobe Cross Road Research Society

#### 1. Theme

DR3 project of the Kobe University Secondary School's SGH program regarding "Earthquake disaster • Reconstruction and Risk Management", under the theme of DR3 (Disaster • Reconstruction • Reduction • Resilience).

## 2. **Objective**

- ① To connect to Disaster Prevention by imaging a disaster and when you are forced to make sudden decisions from the moment it occurs.
- 2 Think of creating game questions by listening to the experiences of the Great Hanshin-Awaji Earthquake.
- ③ Learn how to survive when you are caught in a dilemma that actually occurred at a disaster site.

# Scenes of Activity



Experience the Cross Road Game

Discussion during the Cross Road Game

Think of questions for the Cross Road Game

#### Remarks from participating students

This was my second time to participate, but it was very refreshing since the members were quite different and the ages varied from children to elderly adults. I once again realized through this activity of the necessity to be prepared on a daily basis, since when there is a disaster there are times when you are faced to make the ultimate choice. I hope to make use of this experience towards the disaster prevention activity in my hometown. (5<sup>th</sup> Grade, M.T.)

Since I had also participated in this program last year, I can feel how much I have improved since the last time. When playing the Cross Road game, by making use of what I have experienced and learned through my DR3 activities, I was able to think completely differently against the same question of last year. It was also very stimulating since I was able to hear many different opinions because of the variety of men, women and children in each group. I hope to pass on to many people as possible of what I've learned in the Cross Road games through my DR3 activities. (5<sup>th</sup> Grade, H.S.)

It was my first time to experience the Cross Road game. The questions asked in the game were so specific and it made me think a lot. Some questions were difficult to make decisions, but I was able to think by making use of my experience of what I learned in the DR3 activities such as the Tokyo Study Program and the Sendai Study Tour. Also, since the participants were not only of my age but it ranged from children to elderly adults, I learned that there are different thoughts from each standpoints. I was able to further deepen my thoughts by listening to opinions which were completely opposite of mine. It made me once again realize that it is necessary to think more about earthquake disaster on a daily basis. I will also like to pass along to my family and to other elderly people of what I have learned from my experiences. (5<sup>th</sup> Grade, M.K.)

In this Cross Road game experience, it made me think of how to act in a specific situation. Since the questions were created by the Kobe City municipal officer's actual experiences, it made me think a lot. Through this activity, I think it is necessary to think about how to act when you are facing a very hazardous situation. Also I felt that what I've learned in this experience can be applied to my future DR3 activities. (5<sup>th</sup> Grade, H.U.)